

# Billie Gray - UX / UI Product Designer

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Portfolio: [billiegray.com](http://billiegray.com)

Github: [blllle](#)

## ABOUT ME ::

I have a passion for problem-solving, creating beautiful, user-centred design solutions, collaboration and learning. I am a self-motivated, fast and eager learner with great time management and attention to detail. I have a variety of design experience in print, web and product UI & UX which is complemented by design studio coordination, account management and working knowledge of HTML & CSS.

## EXPERIENCE ::

### **UX/UI Product Designer - Marketplacer** *March 16' - Present*

Design, prototype and test new features. Refine existing interfaces & user experiences. Conduct user research. Create low & high fidelity UI. Engage in peer reviews, critiques and collaboration. Communicate design proposals and decisions to key business stakeholders, product managers and engineers. I also helped introduce design version control and provided design support within the business when required - including branding, print, web and marketing materials.

### **Multidisciplinary Designer - Freelance** *May 15' - Present*

Web Design and Front End Development Product UX, and UI design, information architecture, responsive website design and static site development, Shopify templates and Wordpress sites.

Graphic Design Print and digital layouts, branding, digital and freehand illustration.

## **Studio Coordinator - White Rhino Design** *March 14' - June 2015*

Studio coordination for a busy design studio. Workflow distribution, project and production management. Concept development and campaign implementation for print and web. Photoshoot coordination, preparing briefs for clients & photographers. Product sourcing, client and supplier liaison. In-house graphic design and social media management.

## **Graphic Designer - Artrooms Australia** *March 14' - June 2015*

Photography, image retouching and layout design.

Client, supplier and delivery coordination. Website & social media updates.

## **SKILLS ::**

I have a range of design experience accumulated over almost 10 years in different design and business roles working both onsite and remote.

Focusing on product UX and UI design, responsive website design and basic front-end development (HTML & CSS). I love working collaboratively within a team, though just as comfortable working autonomously, and I am confident communicating my design decisions to team members, engineers, clients, and key business stakeholders.

### **Skills // Preferred Tools**

- Trello - Project management
- Pen & paper sketching - wireframes and concepts
- Sketch - Component based UI design + nested symbols
- InVision - Low and hi fidelity prototyping
- InDesign, Illustrator, Photoshop
- Abstract - Design version control
- Github
- HTML & CSS

Learning:

- React
- Principal - Animations

## EDUCATION & TRAINING ::

### 2018 - SuperHi

- Front End Development course

### 2017 - Product institute / Produx labs

- 12 week Product Management Course

### 2015 - General Assembly Melbourne

- Lean UX design fundamentals
- Front End Web Development course

### 2008 - Present - Industry Experience

- Primarily a self taught designer who learns quickly in fast-paced environments.

### 2010 - Billy Blue College of Design Sydney

- Adobe creative suite intermediate course.

## PERSONAL PROJECTS ::

### Websites

- [www.billiegray.com](http://www.billiegray.com)
- [www.vegemiteboterham.com](http://www.vegemiteboterham.com)
- <https://clueless-ipsum.herokuapp.com/>
- [www.bloodymarymelbourne.com](http://www.bloodymarymelbourne.com)
- <https://expensivetaste.superhi.com/>
- [www.tripbookr.com](http://www.tripbookr.com)

## REFERENCES ::

Personal and professional references available on request.